## COLORADO RIFLE CLUB APPROVED 2700 OUTDOOR PISTOL MATCH MID SUMMER CLASSIC 2700 AUGUST 21, 2022

## NRA APPROVED 2700

SPONSORED BY:	Colorado Rifle Club, Inc.				
LOCATION:	Byers, Colorado. Please call if you need maps or directions.				
ENTRIES:	Limited to 27 competitors. A competitor may shoot any part of the match. Preference will be given to competitors shooting the entire match. Post reservations will be taken to the capacity of the range. Phone reservations to Wayne Harris, 303-909-5195 (wwharris@q.com) or Doug Maxwell, 303-907- 1667 or mail completed entry cards and proper fee to: Wayne Harris -7602 Yule Court - Arvada, Colorado 80007.				
ELIGIBILITY:	The match is open to any citizen of the U.S. who is not a convicted felon.				
ENTRY FEE:	Match entry fee is \$25.00, which includes the entry fee for individual matches.				
SCHEDULE:	The match will be fired at 25 yards for the timed and rapid fire portion and 50 yards for the slow fire matches. NRA approved targets will be used. Match 1 will start at 8:30 AM with a short break between guns. Lunch will be served upon completion of the match.				
	MATCH 1 .22 SF	<b>MATCH 2</b> .22 NMC	<b>MATCH 3</b> .22 TF	<b>MATCH 4</b> .22 RF	MATCH 5 .22 AGG
	MATCH 6 CF SF	MATCH 7 CF NMC	MATCH 8 CF TF	MATCH 9 CF RF	MATCH 10 CF AGG
	<b>MATCH 11</b> .45 SF	<b>MATCH 12</b> .45 NMC	<b>MATCH 13</b> .45 TF	<b>MATCH 14</b> .45 RF	<b>MATCH 15</b> .45 AGG
	MATCH 16 GRAND AGG				
CLASSIFICATION:	NRA Pistol Rules and Classification Section 19 will be used.				
AWARDS:	A match winner may not also be a class winner in the same match. Masters will compete for match winner only if there are less than three masters. If there are less than three unclassified competitors, they will shoot in the Master Class. If there are less than 3 competitors in a class, they will be moved up to the next higher class. Awards will equal 60% of the entry fees.				
CHALLENGES:	Challenges are \$1.00				
MISCELLANEOUS:	Lunch will be served. Restrooms outside and camp sites available upon request.				